



THE PLAY THAT GOES WRONG

The location of any loud noises are identified using the diagram, e.g. "USR" = Upstage Right

Loud Noises and Sound Effects

Action	Where	Time	Act
Shouting & running around searching for dog	Foyer, Front Of House	19:15-19:25	Pre Show
Slamming Door multiple times onstage (Trevor The Technician)	Onstage / FOH Areas	19:25-19:30	Pre Show
Banging on door	USR	19:38-19:39	1
Light spike + sudden music change - within 30 seconds of each other	Onstage	19:39	1
Light spike + music change - lasting 30 seconds at loud volume	Onstage	19:41	1
Banging on door + Sandra shouting	USR	19:42	1
Max (Blue Blazer) burst through door + banging on door	USR	19:43	1
Door Slam	USR	19:44	1
Elevator sound effect x 2	Onstage	19:45	1
Doorbell Cue	Onstage	19:47	1
Door Slam x 3	USR	19:48	1
Jonathan (Purple Jacket) 'falls' off upper level + shouting	USL	19:53	1
Jonathan (Purple Jacket) kicks down door	USR	19:55	1
Door Slam x 4	USR	19:57	1
Shield falling + door slamming	USR	19:59	1
Door Slam	USR	20:00	1
Coal scuttle fire effect	CSR	20:02	1
Fire extinguisher release and commotion	USR / DSR	20:02	1
Sandra (Red Dress) slams door on Dennis	USR	20:03	1
Door Slam	USR	20:04	1
Sandra (Red Dress) + Chris (Tweed) have a heated interview with loud vocals	CS/CSR	20:05	1
Sandra (Red Dress) is knocked out by a door and loud sound effect	DSR	20:06	1
Door Slam	USR	20:07	1
Sandra (Red Dress) moved through window DSC where cast shout	DSC	20:08	1
Max (Cricket Whites) traps arm in door	DSR	20:10	1
Ledger sequence - Chris (Tweed) shouting loudly	CS	20:10-20:13	1
Door Slam	USR	20:14	1
Elevator sound effect + smoke onstage	Onstage	20:16	1
Banging on walls	USR	20:16	1
Telephone sound effect	Onstage	20:17	1
Max (Cricket Whites) thrown against clock	USL	20:21	1
Door Slam	USR	20:21	1
Sword fight	Onstage	20:21-20:24	1
Plank hit	USL	20:21	1
Max (Cricket Whites) thrown against clock	USL	20:21	1
Robert hits max in face with door	USR	20:22	1
Set Falls - big crash	CS	20:23	1
Gun shot offstage	Offstage	20:23	1
Elevator crashes + smoke onstage	CSL	20:24	1
Jonathan (Purple Jacket) kicks down door	USR	20:25	1
Door Slam x 5	USR	20:25	1
Light spike and music cue x3	Onstage	20:26	1
Max (Cricket Whites) hits head on window loud sound effect	DSC	20:28	1
Loud noises from cast onstage / chaos	Onstage	20:31	1
INTERVAL			

Loud Noises and Sound Effects			
Action	Where	Time	Act
Set Falls - big crash	DS	20:57	2
Bell chimes from Trevor's (Technician) perch x14	Dress Circle AUD Right	20:59	2
Door Slam	USR	21:00	2
Elevator crashes + smoke onstage	CSL	21:00	2
Bookcase hitting Dennis (Butler)	DSL	21:01	2
Thunder SFX	Onstage	21:02	2
Max (Gardener) crashes with upper level support 1st set level drop	DSL	21:03	2
2nd set level drop from raised set	DSL	21:09	2
Telephone sound effect	Onstage	21:10	2
Robert (Yellow Plus Fours) exits upper level with all furniture crash noises	DSL	21:11	2
Robert (Yellow Plus Fours) falls from upper level SFX	Offstage	21:12	2
Annie (Ripped Red Dress) knock out - loud bangs x 2	DSC	21:12	2
Door Slam	USR	21:13	2
Sandra (Pink Baby Doll) Clock Knockout	DSC	21:14	2
Door Slam	USR	21:15	2
3rd Level Drop	Onstage	21:19	2
Small explosion + truss drop	Onstage	21:19	2
Annie (Ripped Red Dress) hit by clock door	DSC	21:21	2
Annie (Ripped Red Dress) + Sandra (Pink Baby Doll) argument - shouting	CS	21:21	2
Jonathan (Purple Jacket) bursts in & kick down door	DSR	21:22	2
Bookcase fight	USL	21:23	2
Door Slam	USR	21:23	2
Tray hit in face Annie (Ripped Red Dress) + Sandra (Pink Baby Doll)	USC	21:23	2
Banging on door	DSR	21:23	2
*****From here there is continuous loud noise until the end of the show *****			
Clock reveal / shouting / applause	CS	21:23	2
Annie (Ripped Red Dress) + Sandra (Pink Baby Doll) fight again	DSC	21:24	2
Truss Swing	Onstage	21:25	2
Vase smash	USR	21:26	2
Door bell sound effect	Onstage	21:26	2
Annie (Ripped Red Dress) punches Sandra (Pink Baby Doll)	USC	21:26	2
Slap sound effect	Onstage	21:26	2
Gun shot onstage	Onstage	21:28	2
Flats fall onstage x4	Onstage	21:28	2
Annie (Ripped Red Dress) Scream	Onstage	21:28	2
Small explosion and chandelier drop	CS	21:30	2
Loud applause and cheering (most likely)	Auditorium	21:30	2